

FIG.1

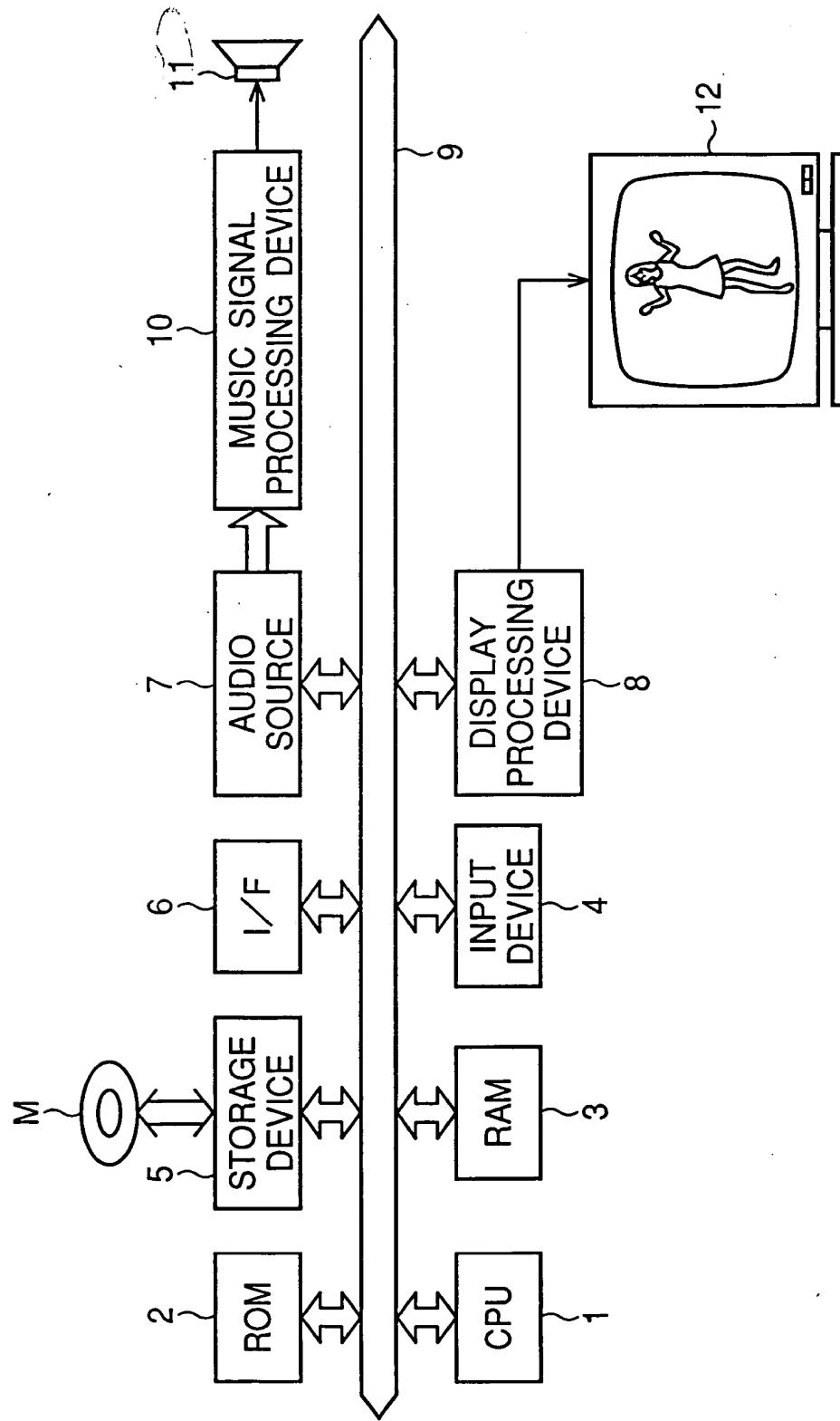
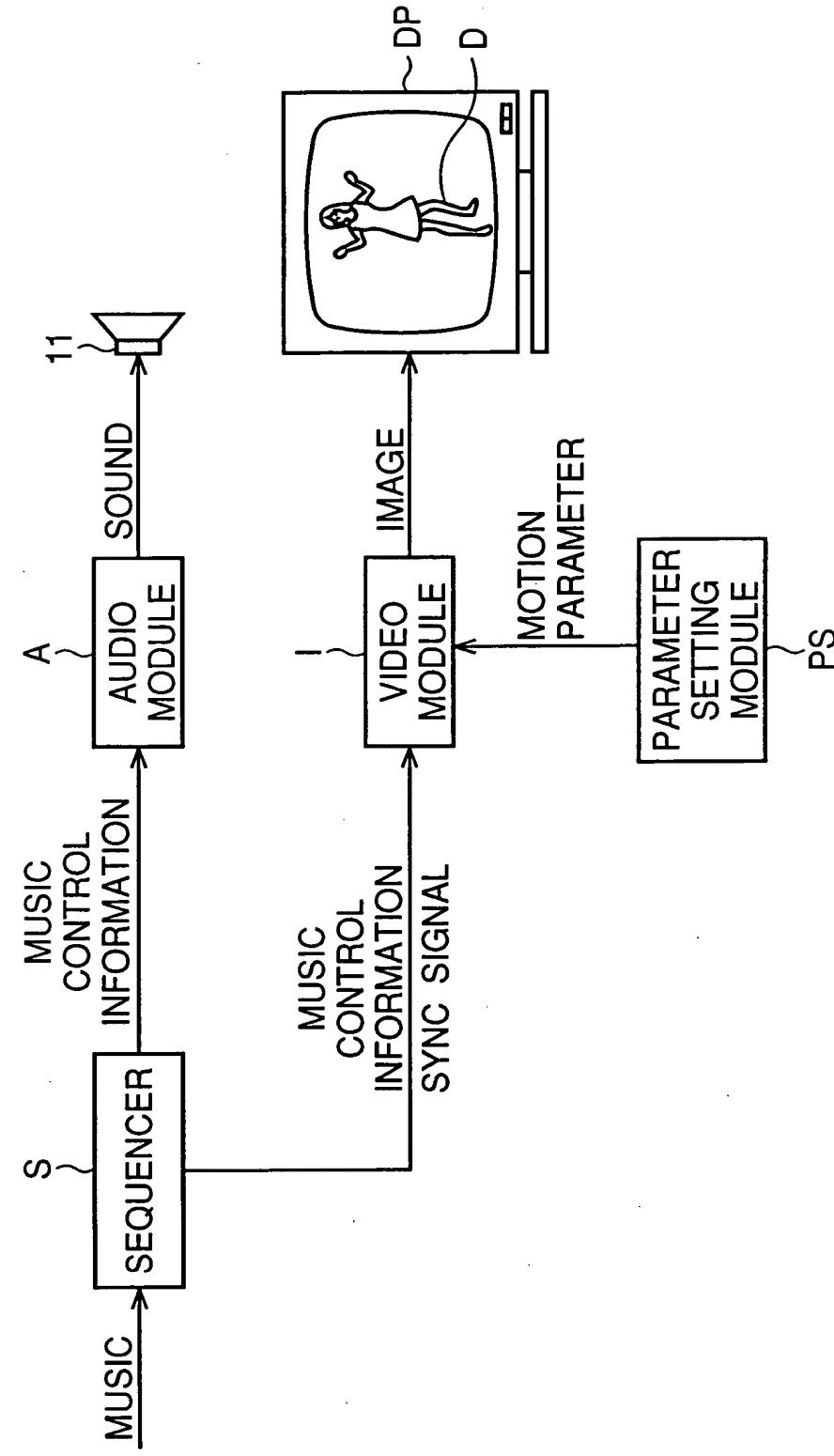


FIG.2



APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

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FIG.3

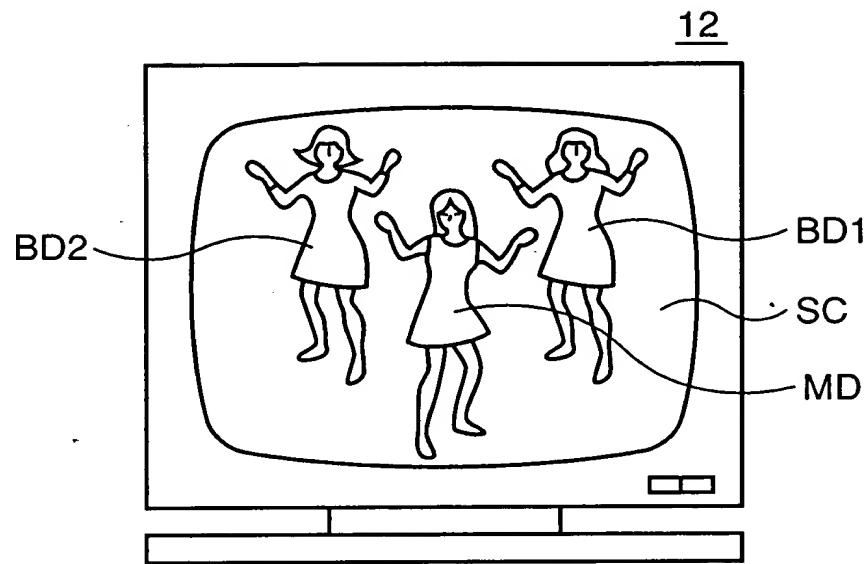


FIG.4

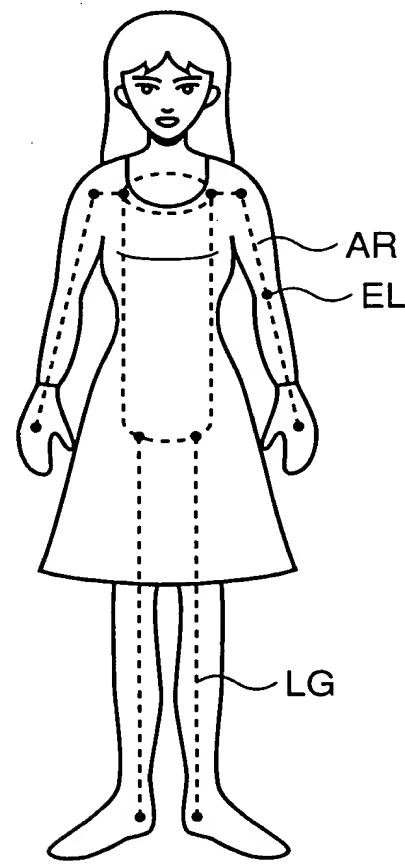
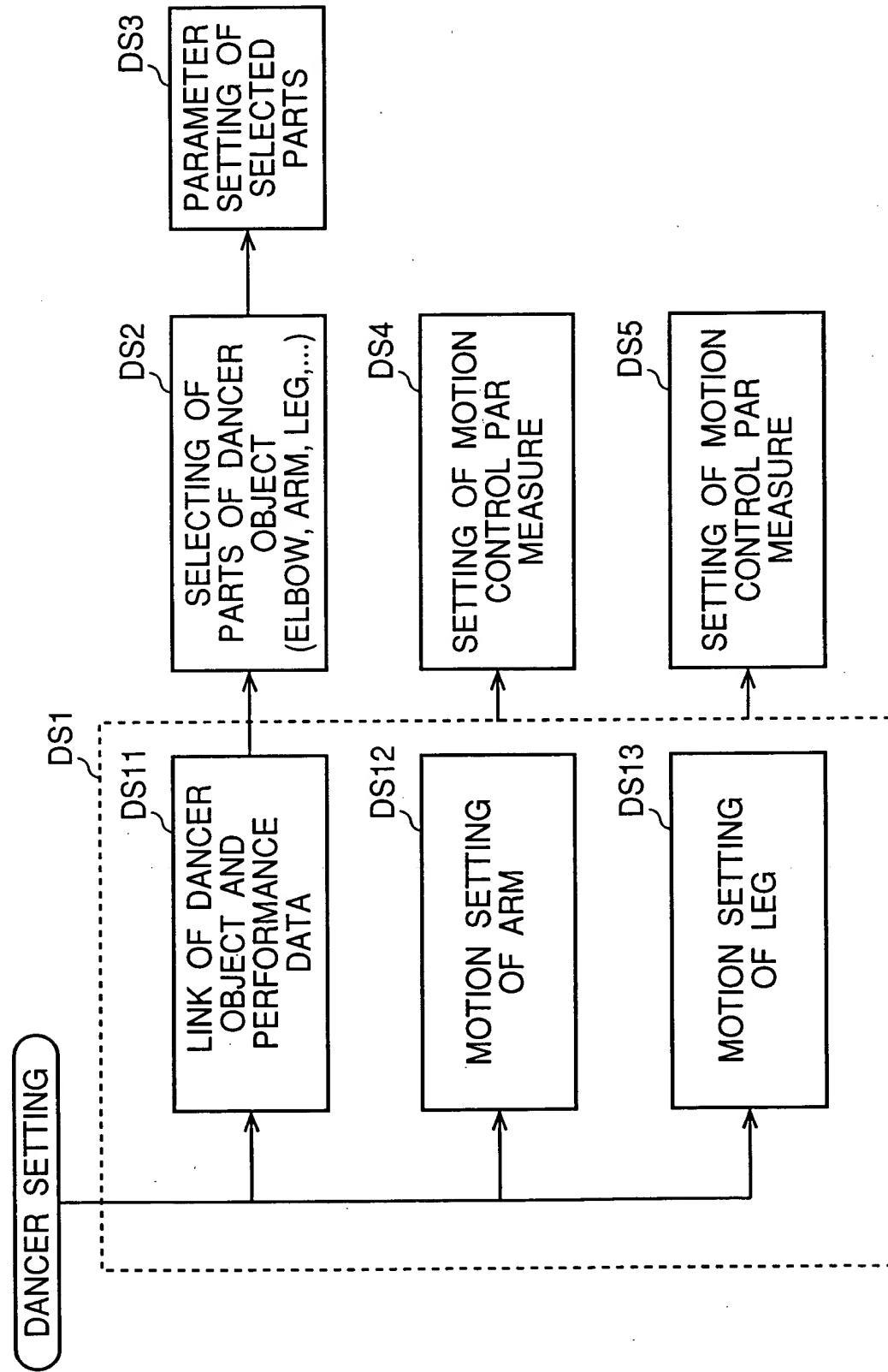


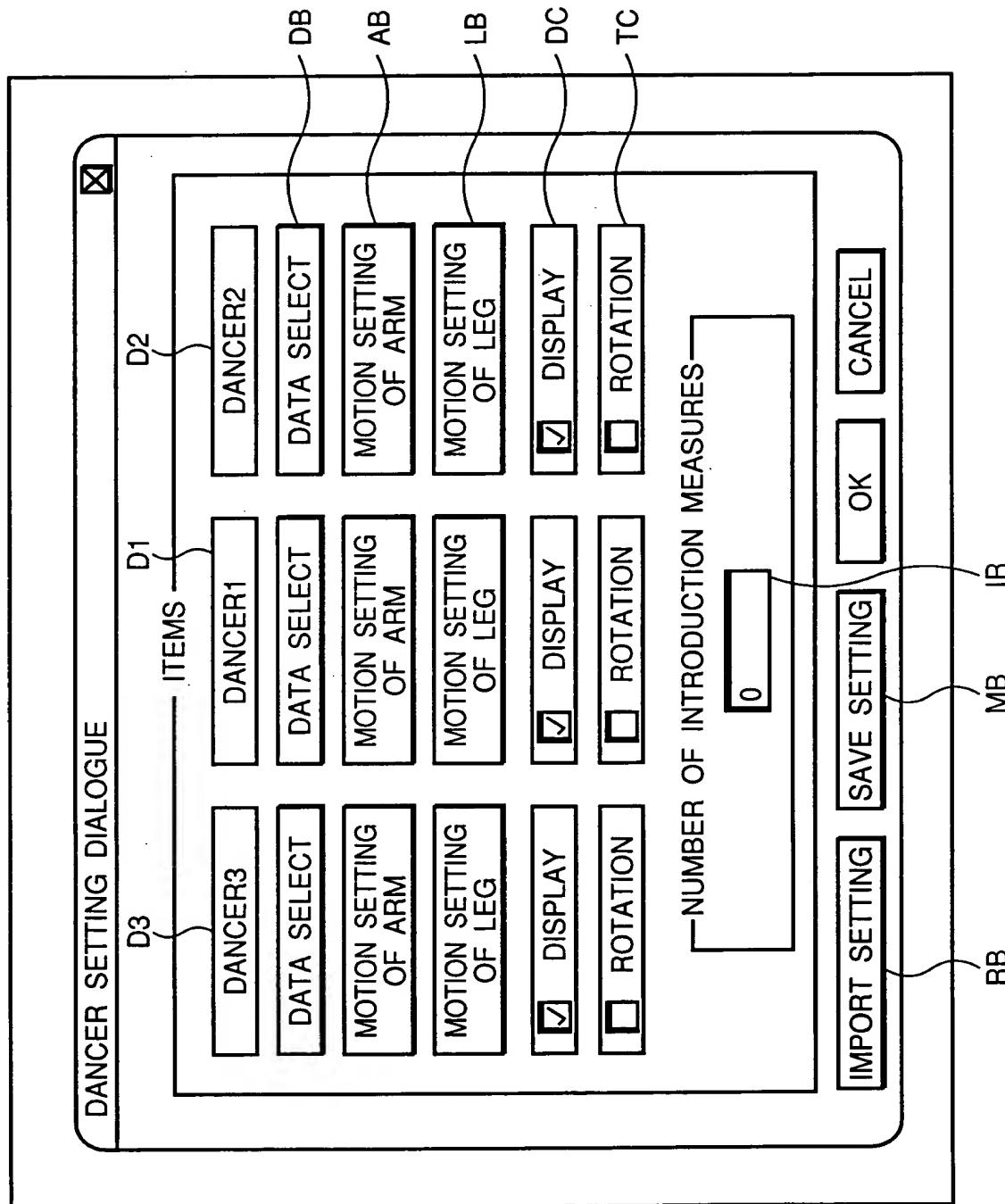
FIG.5



APPROVED	O.G. FIG.
BY	CLASS SUBCLASS
DRAFTSMAN	

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FIG.6



APPROVED BY DRAFTSMAN	O.G. FIG.
CLASS	SUBCLASS

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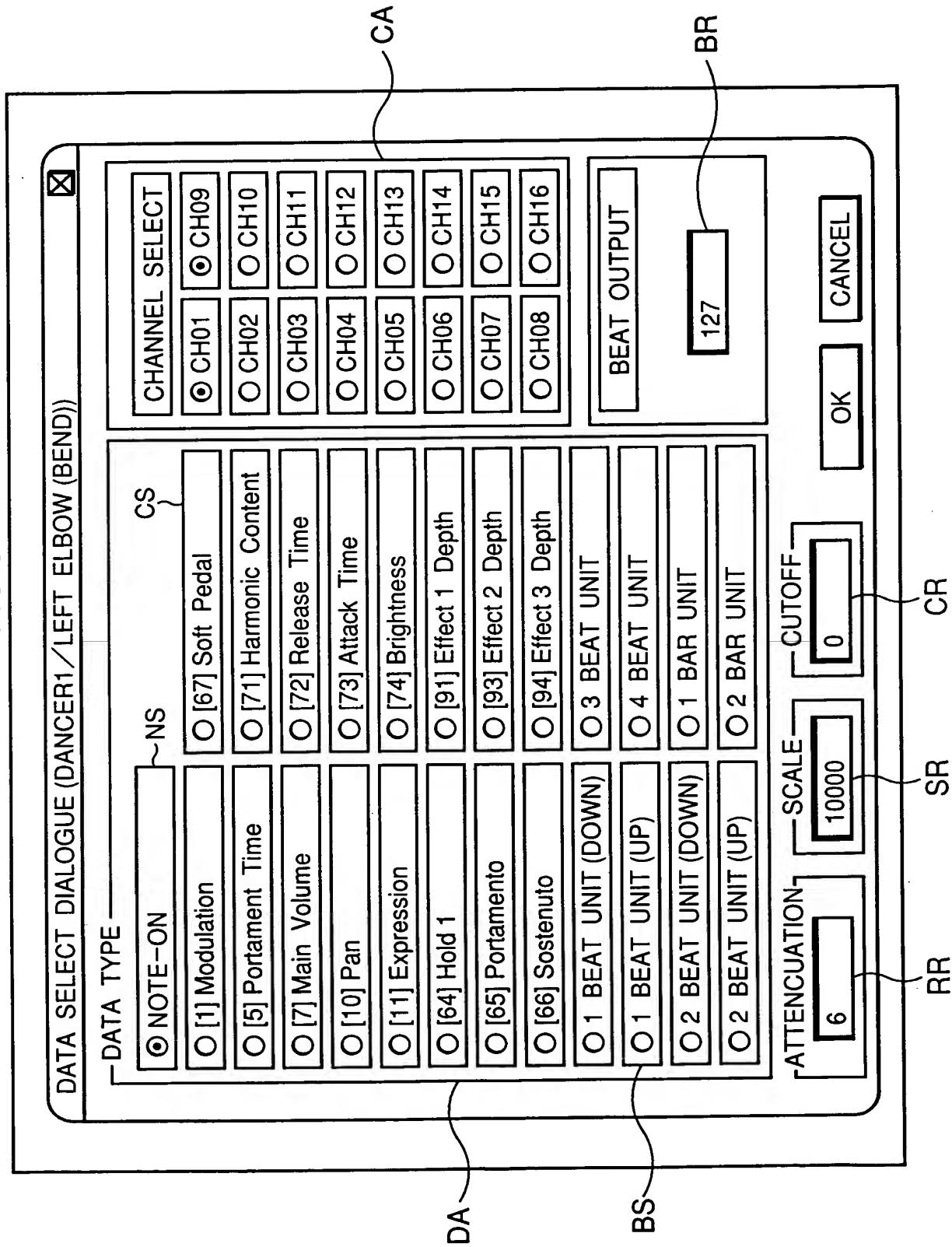
FIG.7

CHANNEL SETTING DIALOGUE (DANCER1)	
ITEMS	
MOTION	
LEFT ELBOW (BEND)	SET
RIGHT ELBOW (BEND)	SET
LEFT ARM (FORWARD)	SET
RIGHT ARM (FORWARD)	SET
LEFT ARM (SIDE)	SET
RIGHT ARM (SIDE)	SET
LEFT LEG (BEND)	SET
RIGHT LEG (BEND)	SET
HEAD (UP AND DOWN)	SET
BODY (LEFT AND RIGHT)	SET
LEFT HAND (OPEN AND CLOSE)	SET
RIGHT HAND (OPEN AND CLOSE)	SET
LEFT WRIST	SET
RIGHT WRIST	SET
HEAD (LEFT AND RIGHT)	SET
HEAD (BEND)	SET
	RESET
	CLEAR
	OK
	CANCEL
MT	RB
SB	CB
DT	CH
BO	RT
SC	SC
CO	CO

APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

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FIG.8



APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

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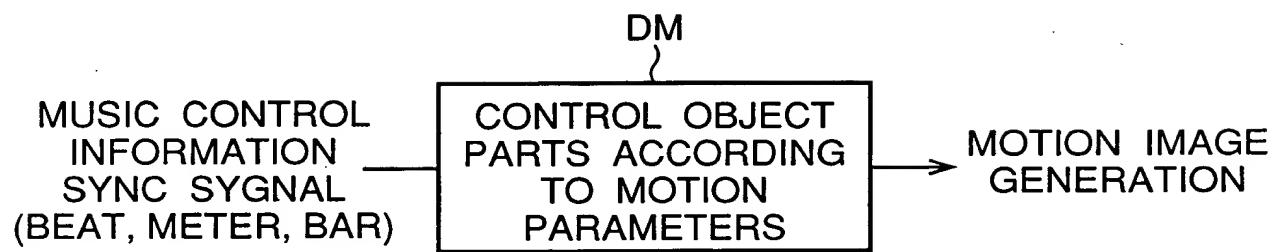
ARM MOTION SETTING DIALOGUE (DANCER1)							
<input checked="" type="checkbox"/> BAR UNIT	01	02	03	04	05	06	07
<input type="checkbox"/> SEPARATE MOTION	0	0	0	0	0	0	0
<input type="checkbox"/> RIGHT HAND AXIAL SYMMETRY 1	0	0	0	0	0	0	0
<input type="checkbox"/> LEFT HAND AXIAL SYMMETRY 1	0	0	0	0	0	0	0
<input type="checkbox"/> RIGHT HAND POINT SYMMETRY 1	0	0	0	0	0	0	0
<input type="checkbox"/> LEFT HAND POINT SYMMETRY 1	0	0	0	0	0	0	0
AT } AA }							
<input type="button" value="OK"/>				<input type="button" value="CANCEL"/>			

FIG. 10

APPROVED BY DRAFTSMAN	O.G. FIG. CLASS	SUBCLASS
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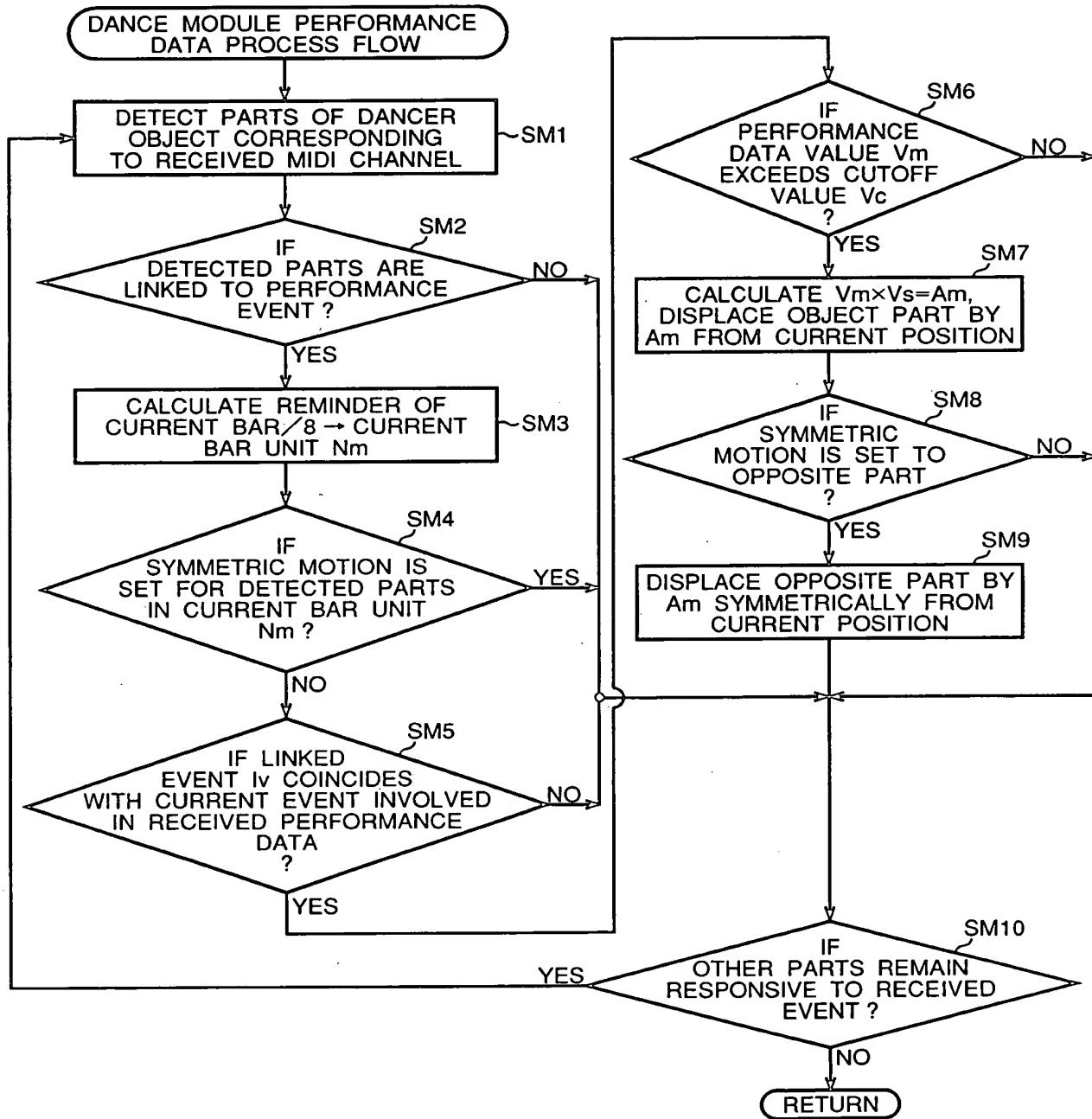
FIG.11



APPROVED	O.G. FIG.
BY	CLASS SUBCLASS
DRAFTSMAN	

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FIG.12



APPROVED	O.G. FIG.
BY	CLASS SUBCLASS
DRAFTSMAN	

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FIG.13C

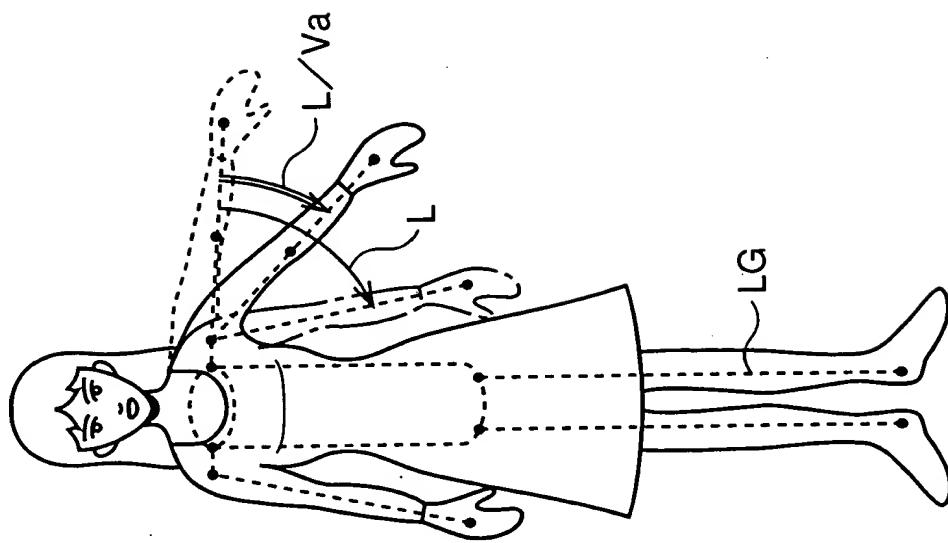


FIG.13B

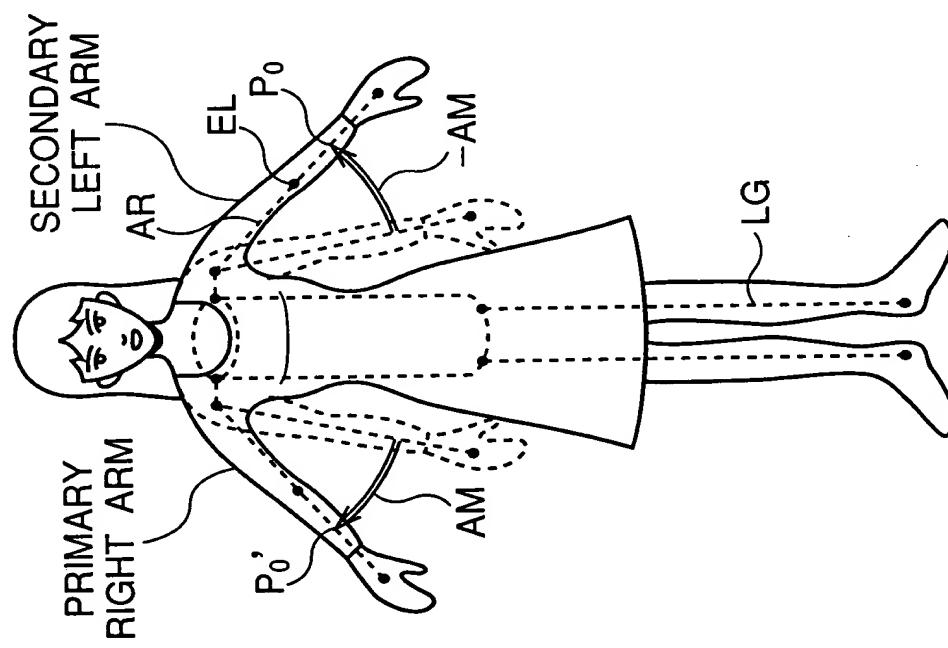
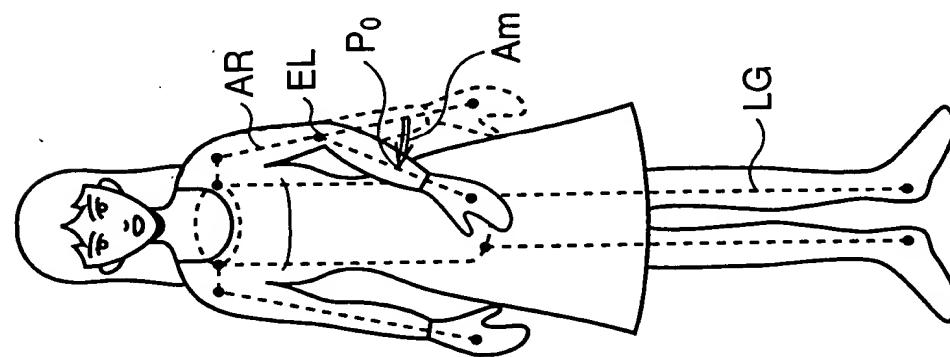
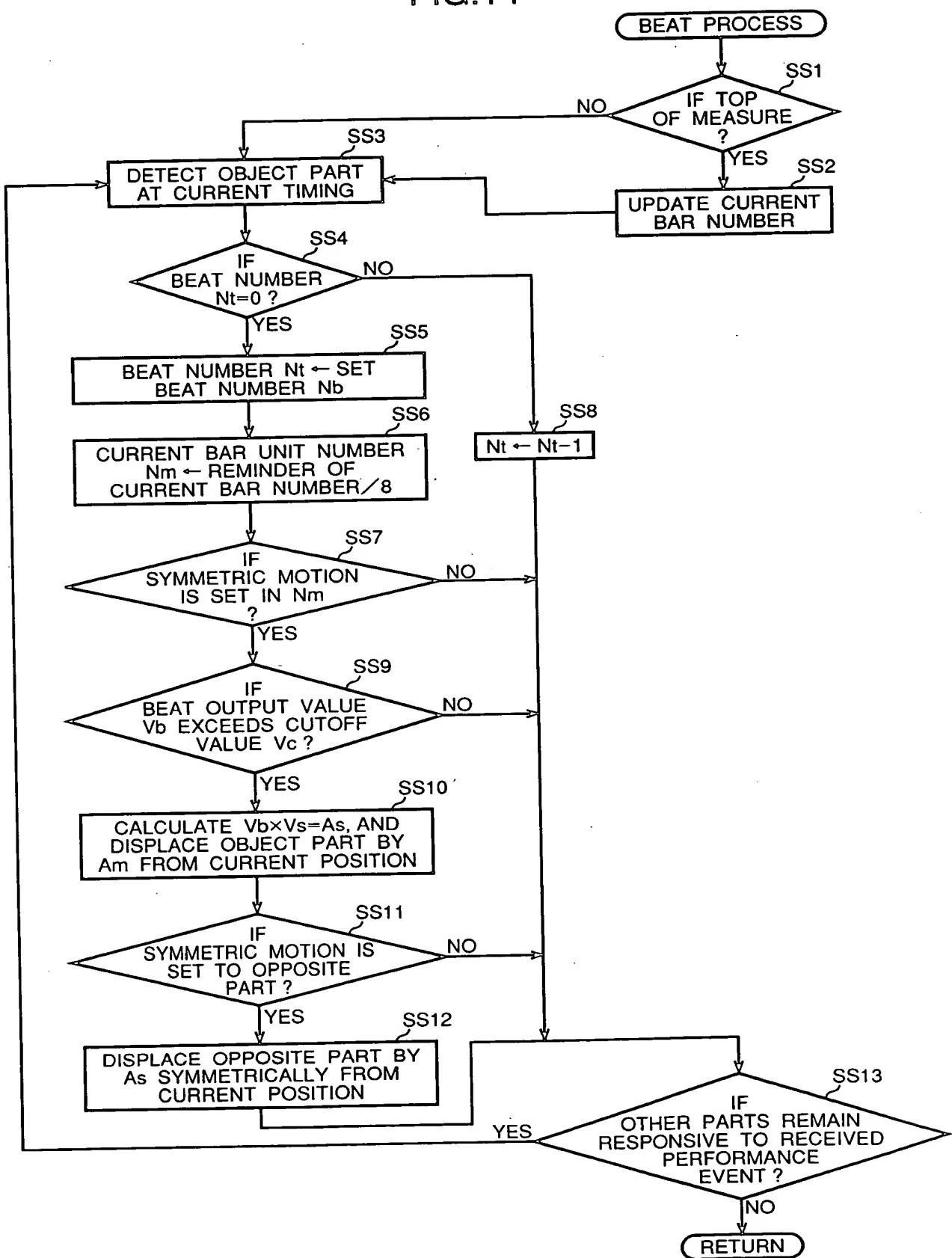


FIG.13A



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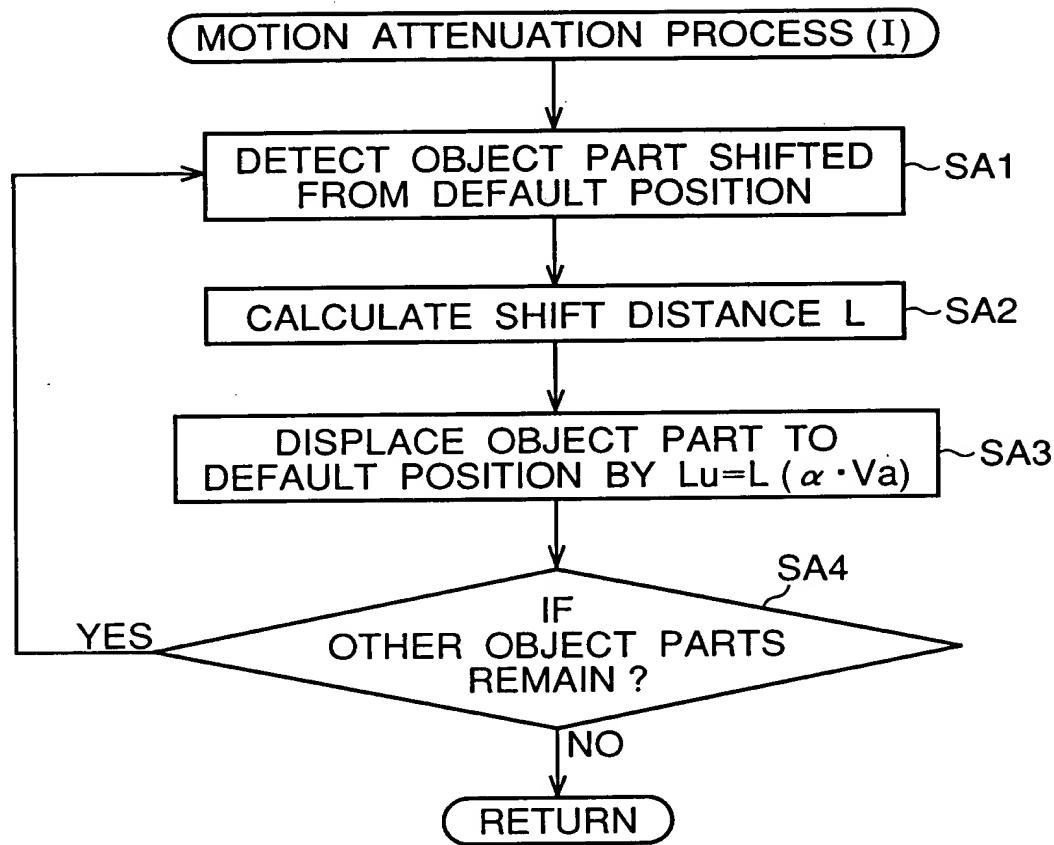
FIG.14



APPROVED BY DRAFTSMAN	O.G. FIG.
	CLASS    SUBCLASS

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FIG.15



APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

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FIG.16

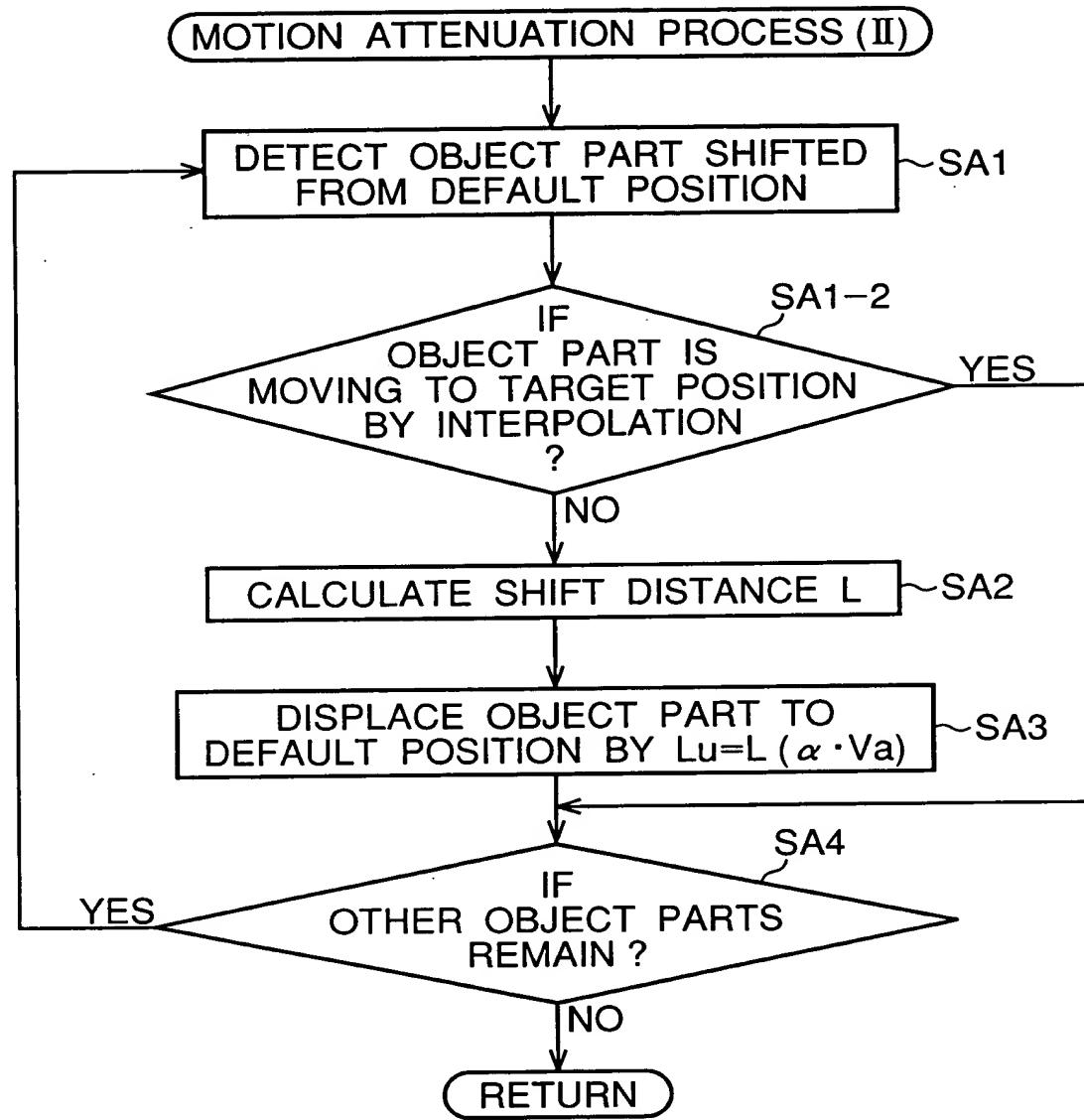
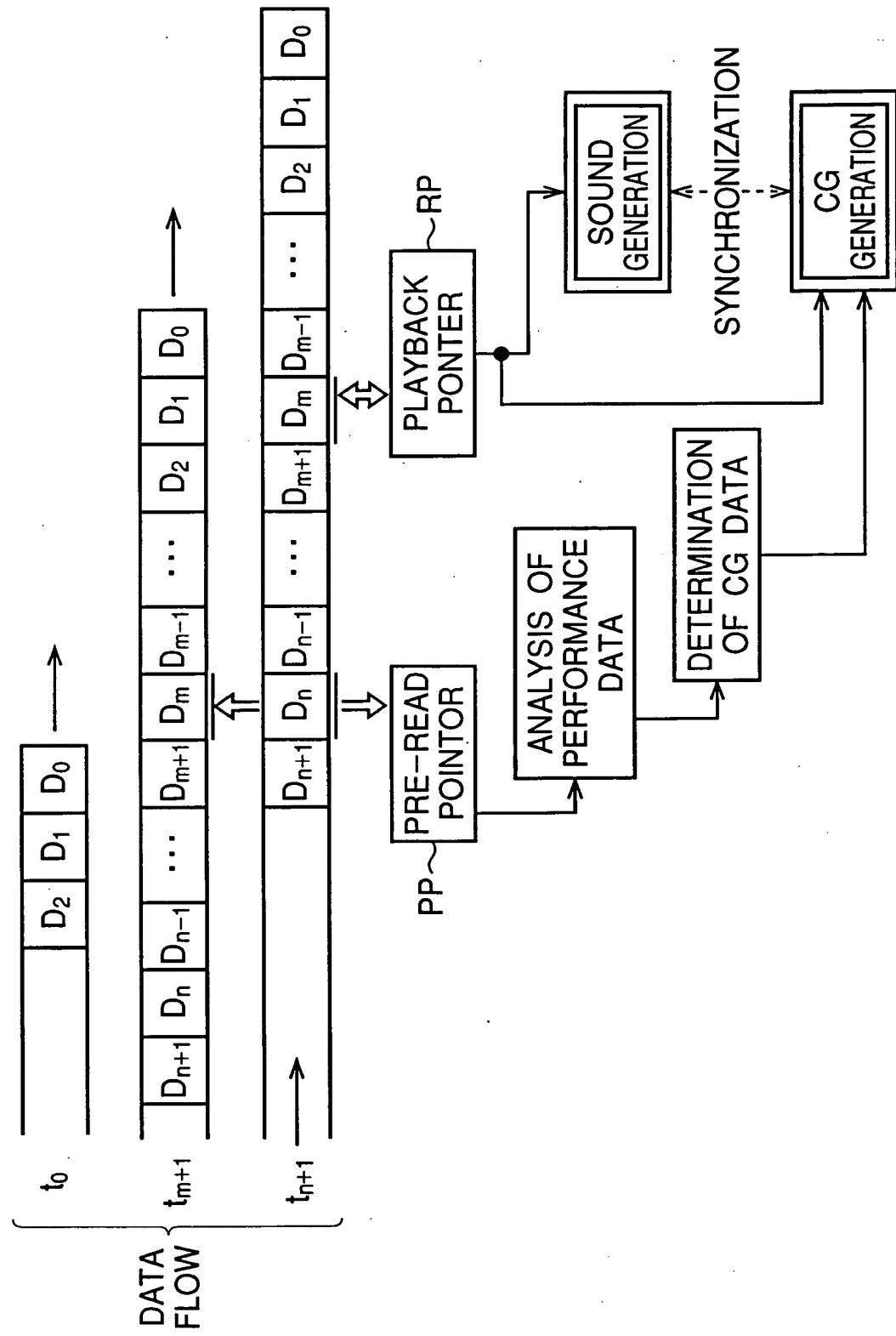


FIG. 17



APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

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FIG. 18A

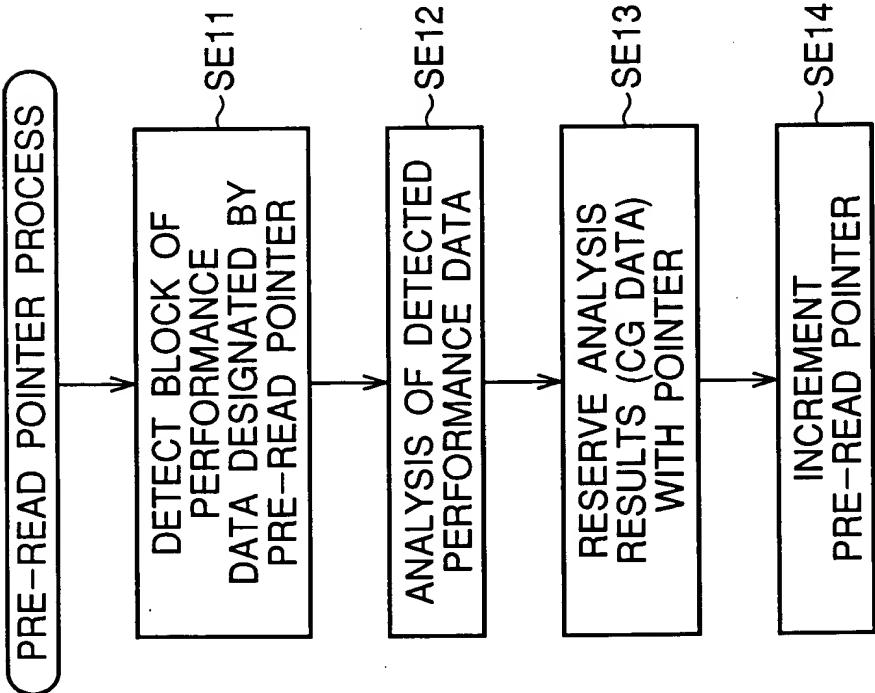
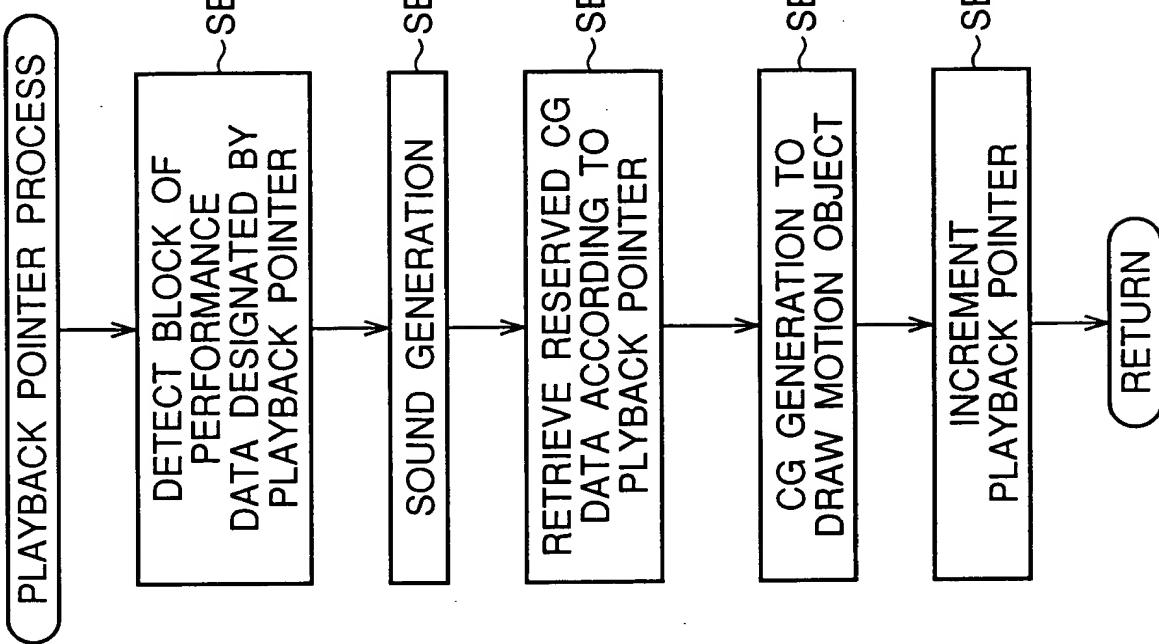


FIG. 18B



APPROVED BY	O.G. FIG.	
	CLASS	SUBCLASS
DRAFTSMAN		

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FIG.19

MUSIC  
PERFORMANCE  
TIMING (BEAT)



OBJECT DRAWING  
KEY FRAME ( $k_{fi}$ )  
INTERPOLATION  
POINT ( $c_j$ )

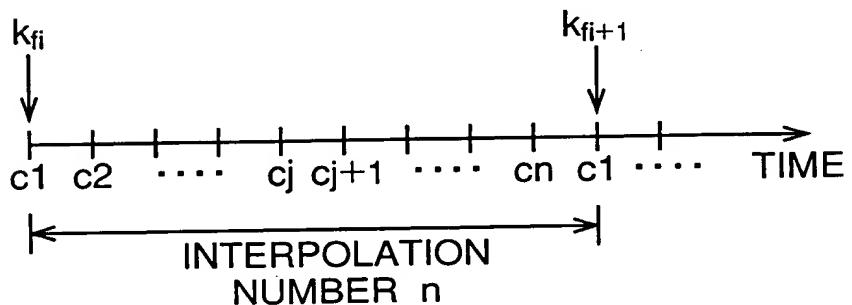
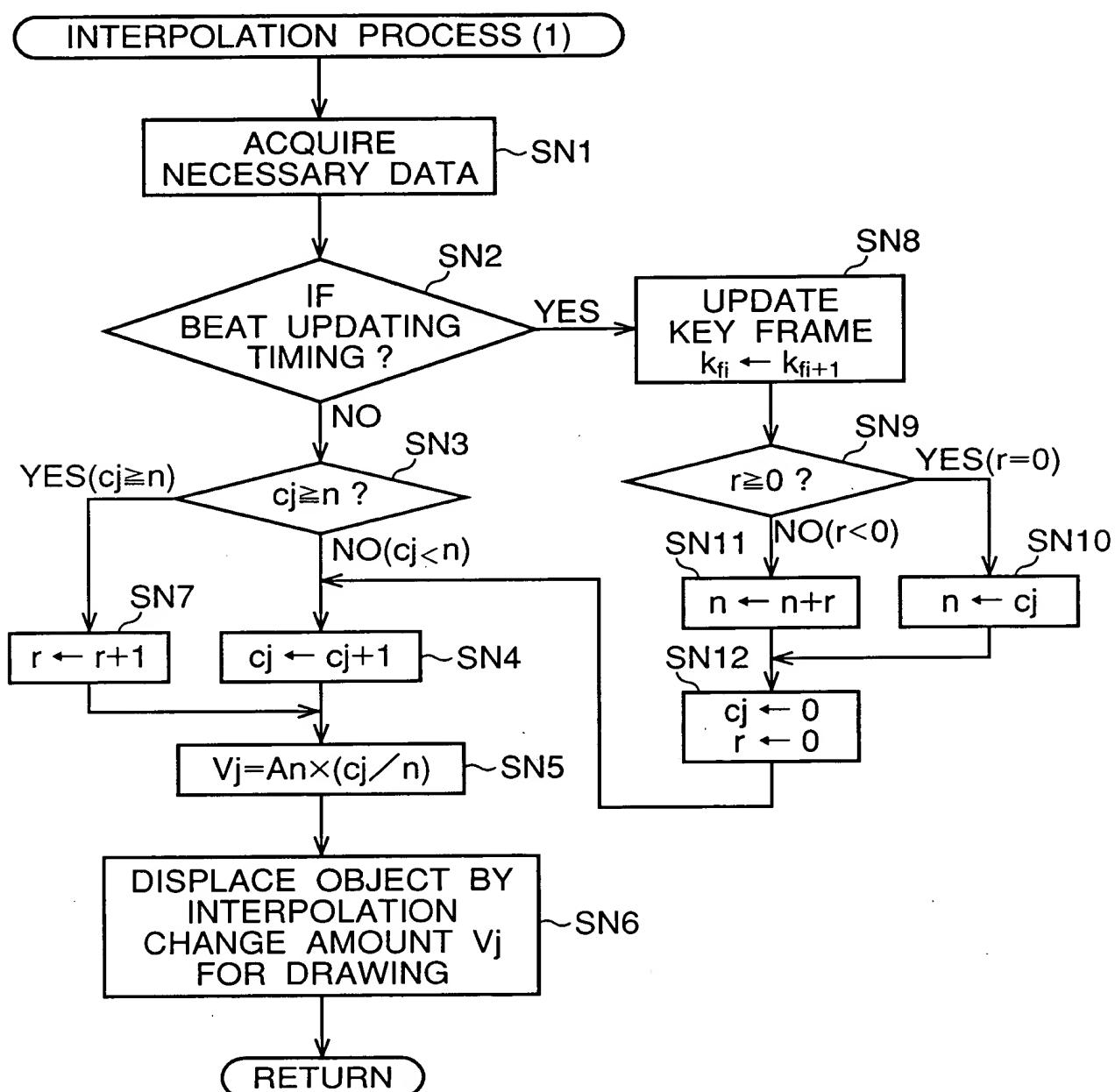


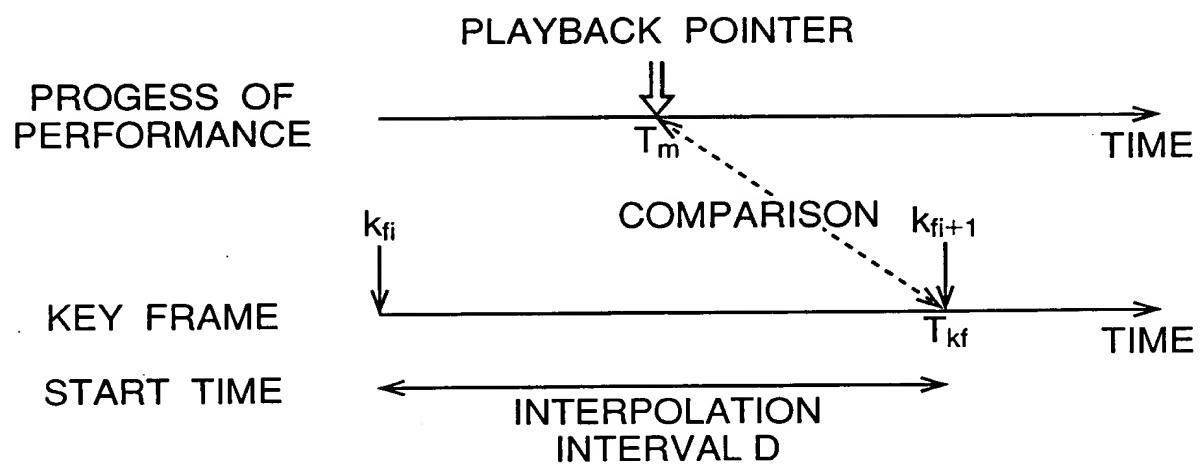
FIG.20



APPROVED	O.G. FIG.
BY	CLASS SUBCLASS
DRAFTSMAN	

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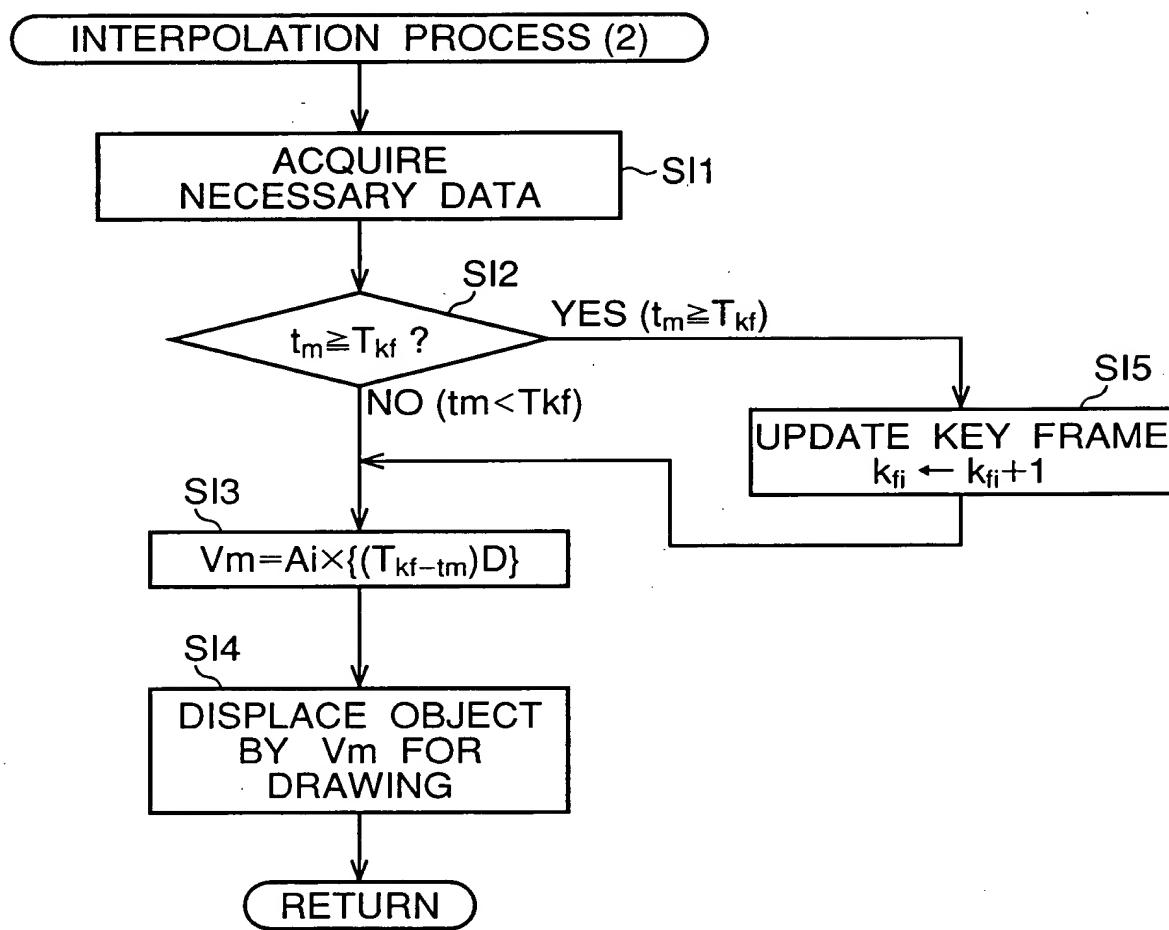
FIG.21



APPROVED BY	O.G. FIG.	
DRAFTSMAN	CLASS	SUBCLASS

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FIG.22



APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

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FIG.23

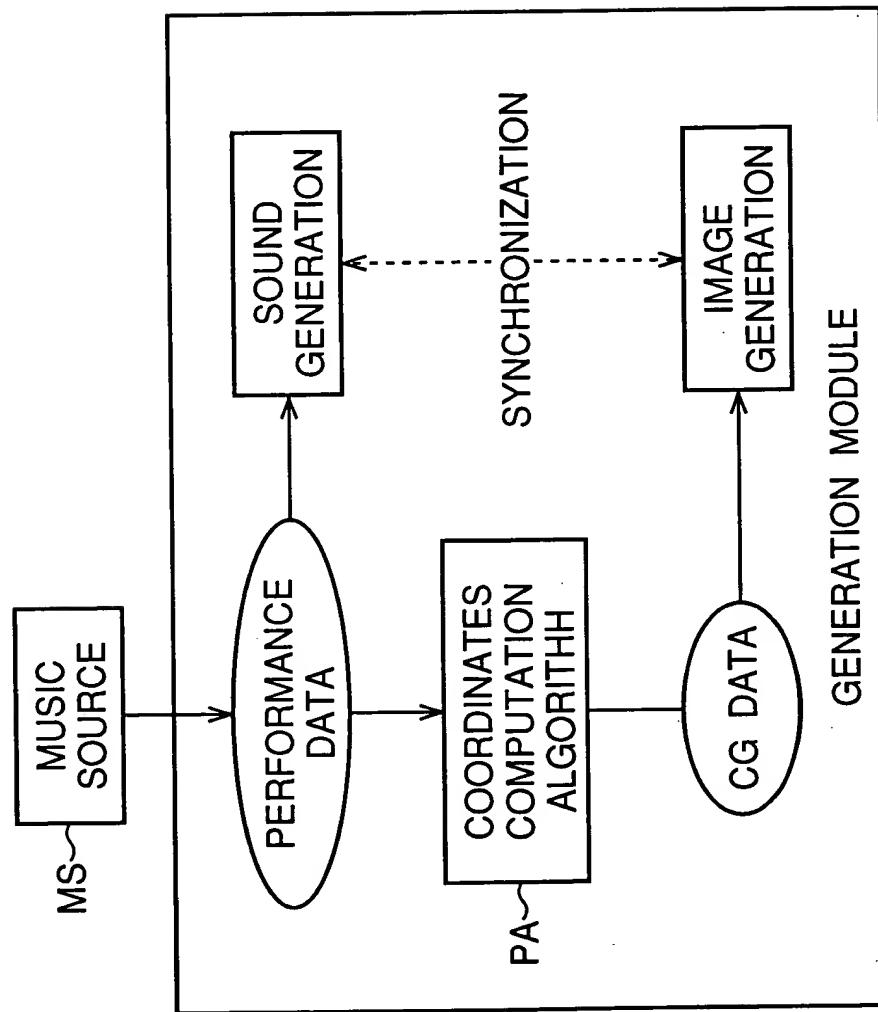
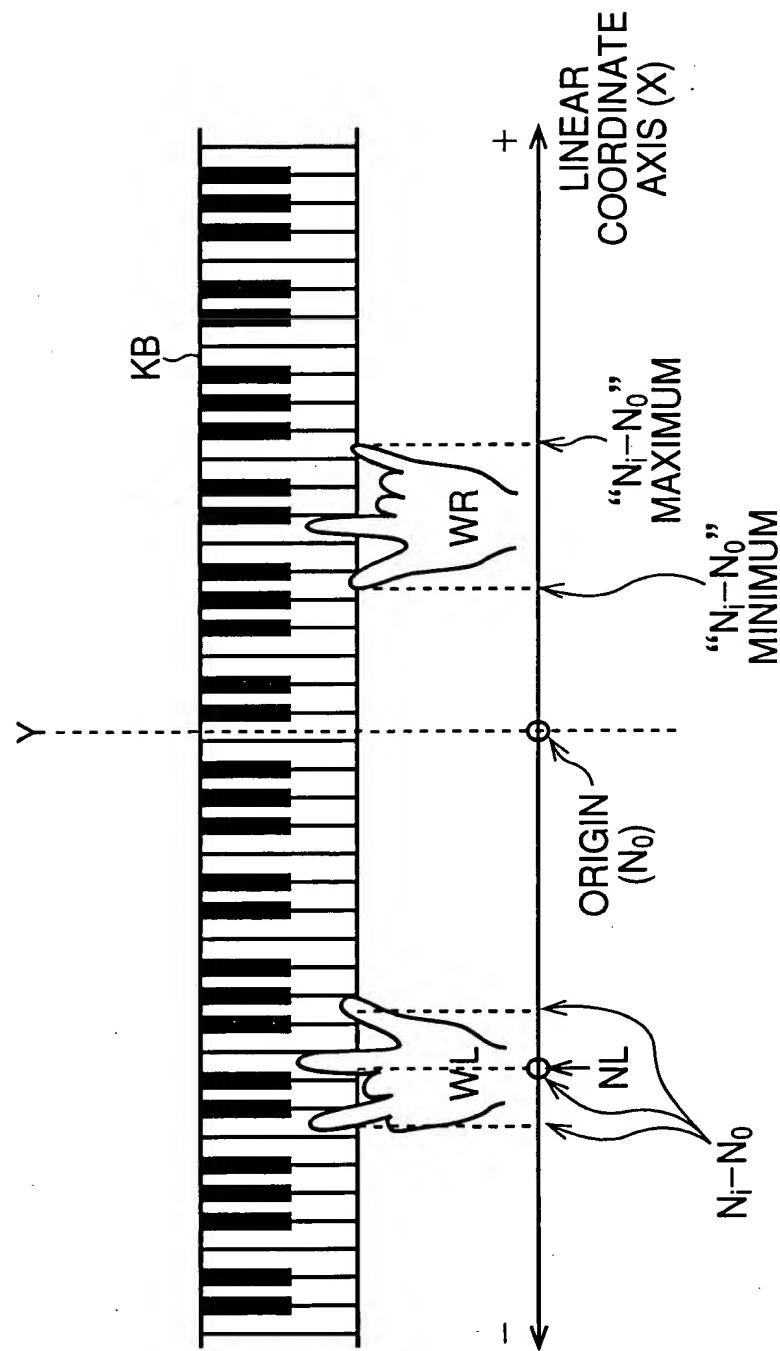


FIG.24



APPROVED BY	O.G. FIG.
	CLASS
DRAFTSMAN	SUBCLASS

FIG.25

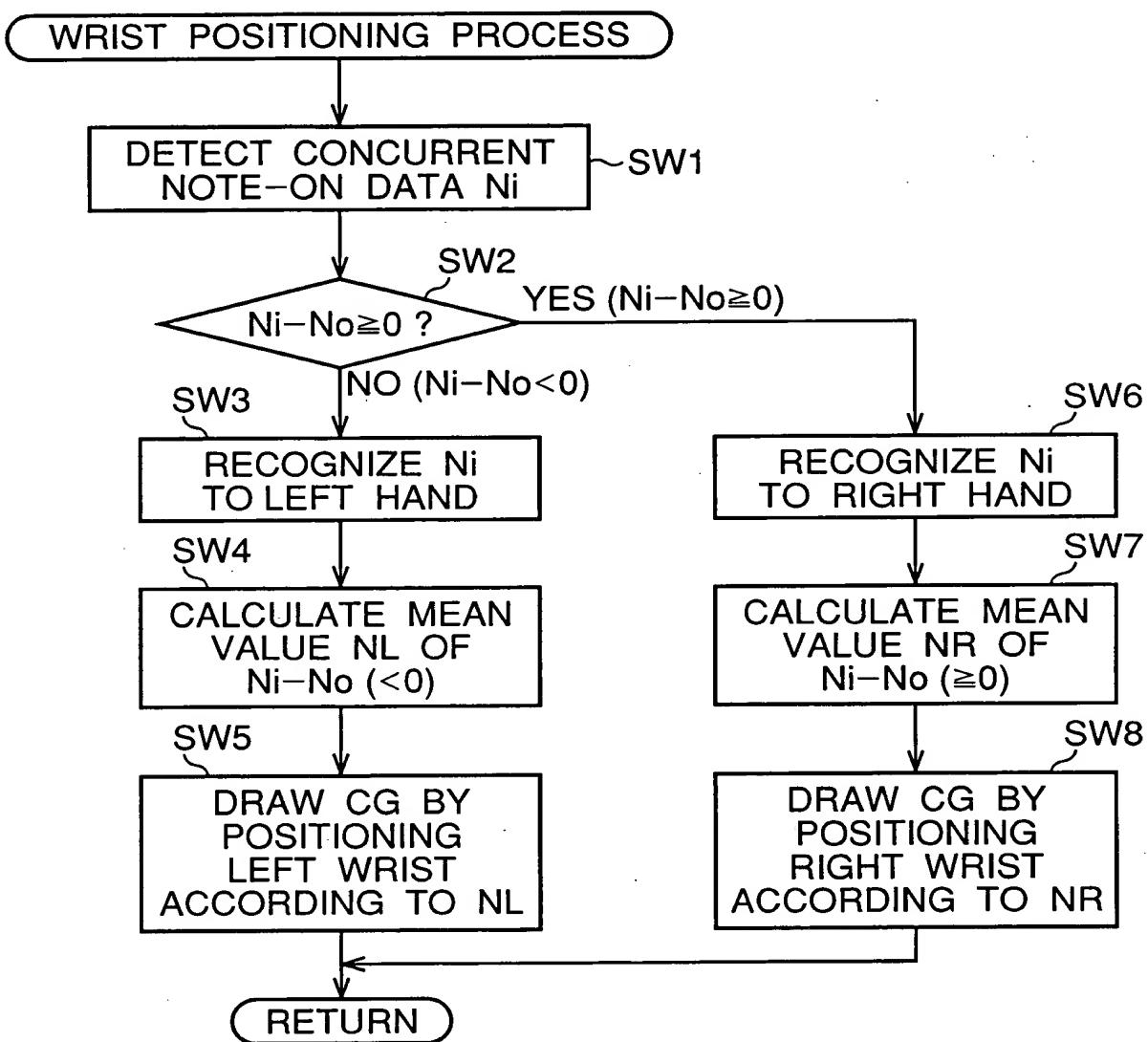


FIG.26

